**Template for Use Case Description**

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| Use Case: | Chat |
| Actor(s): | User,Admin |
| Goal: | To Allow Admin/User to access the chat to perform their task that requires them to use it. |
| Overview: | The User can access the chat after logging in and from there they can create new chats(Forum/Blog style) where from there they can either make it public for anyone to access or private to allow only people they know to access and have a discussion about manga, anime or anything they wish to discuss.  The Admin can do anything the user can but they can also delete conversations for reasons they deem appropriate. |
| Pre- Condition: | They Must first be Signed in before they can use chat.  Before creating a chat they must give it a discussion name and privacy policy (public/private) |
| Post- Condition: | After Creating a chat if it is set to private they must have allowed at least 1 user access within 3 days otherwise it will be removed to save server space. |
| Successful Scenario: | The User /Admin signs in and is able to access chat through the navigation bar on the home page and either create/join a chat and discuss a particular topic or just read discussions. |
| Alternative Scenario(s): | The User/Admin tries to login and is unable so is then unable to access chat.  The User/Admin gets into chat but is unable find a particular type of discussion so they must either create a new one for it or contact customer support if it has been deleted for an explanation. |